**Asynch Storage Info**

check this out later

https://www.npmjs.com/package/react-native-storage

npm install --save react-native-asyncstorage

I assume name is unique in categoryID

done 0\_1\_ Move MemberView.js to NewMemberScreen

done 0\_2\_Move Member.js to **data/Member.js**

done 0\_3 use md5 for id

done 0\_4 move commonComponents/fonts and colors to styles/

05\_ need modify FamilyScreen only display categoryID === 0

I am going store the whole Member object

when I need list family then go through the all members look for categoryID= 0

when I need to edit or delete member look for categoryID with name

I assume name is unique in categoryID

done 2\_Add **loadData(data) in actions/creators**.js

export const loadData = data => {

return { type: LOAD\_DATA, data: data }

}

done 3\_\_Add action.type to reducers/index.js

export const reducer = (state = initialState(), action) => {

switch(action.type) {

case LOAD\_DATA:

return action.data

4\_Create **storage/members.js**

aync function read(key, deserializer)

aync function write(key, item)

readMembers() => { return read(DECK\_KEY, Deck.fromObject)

writeMember (key, value) => { return write(key, value) ???

// for debug/test purposes

replaceData = writeMember(…)

//reducers/ decks.js

function **saveDecks(**state) {

**writeDecks**(state);

return state;

}

// **storage/decks.js**

export const **writeDecks** = decks => {

return write(DECK\_KEY, decks);

};

// **reducers/decks.js**

const reducer = (state = [], action) => {

switch (action.type) {

case LOAD\_DATA:

return action.data;

case **ADD\_DECK**:

let newState = state.concat(action.data);

**saveDecks(n**ewState);

return newState;

5\_create data/AllMembers.js

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I make decision to save new member to AsyncStorage in actions/creators.js